



**Speaker: Mr Jonathan Chee**  
**Project Director, Center for Entrepreneurship**

Date: Nov 16, 2016  
TSSSU Briefing Session

# Introduction



## Pi Centre

Officially launched in May 2014, the Pre-Incubation Centre (Pi Centre) aims to promote, encourage, train and enable Student & Staff Entrepreneurship campus-wide.



Pi Centre Video:

<https://youtu.be/wYNAoh6CxCE>

# Pre- Incubation Centre (Pi Centre) Centre Manager & Business Consultant

With over 30 years work experience including 22 years in VC and PE, in USA & Asia.

Formerly, senior positions in

- CIO in Eagle Ride Investment, Listed in HK (0901.HK)
  - Head of PE/VC in Huawei Technology
  - Partner in CIVC Investment Pte Limited
  - General Manager in Shenzhen Capital Group & UOB-Shenzhen Capital JV
  - Managing Director in Standard Chartered Bank's Private Equity
  - AVP in Vertex Management Inc., (USA)
- ➔ Investment Committee in Standard Chartered Bank Private Equity & Shenzhen Capital and Huawei Technology

Currently, Non-Executive Board member of 上海观安信息技术, Advstar and e修哥O2O

# Operation Team-Pi Team Crew



Mr. Jonathan CHEE,  
Centre Manager

Ms. Esther CHENG  
Project Coordinator

Miss. Gloria CHEUNG  
Project Assistant

from right to left

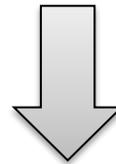
# Pre- Incubation Centre (Pi Centre) Timeline

14 May  
Pi Centre Grand Opening

2014 Feb May Aug Nov 2015 Feb May Aug Nov 2016 Feb May Aug Nov 2016

14 FEB Pi Centre 1<sup>st</sup> intake    14 OCT 2<sup>nd</sup> intake    15 FEB 3<sup>RD</sup> intake    15 OCT 4<sup>th</sup> intake    16 FEB 5<sup>th</sup> intake    16 OCT 6<sup>th</sup> intake

Applications	22	21	18	30	18	28
Accepted	7	7	7	7	5	6



**13** active Pi teams  
**24** Graduated Pi teams  
**4** Teams @ HKSTP / other co-working space  
**7** TSSSU teams

# From Pi Centre to TSSSU Team

<b>iScope</b>	Aims at commercializing new confocal and two-photon systems developed from their lab and to build a company that provides high-end microscope products and optical systems
<b>C4Cat</b>	Creative multimedia company that focuses on making digital games
<b>Lione</b>	Aims at providing the best virtual styling technology and online customization experience for fashion industry
<b>HSK GeneTech Ltd</b>	Aims to know the compositional range of microbiome at different body parts of people in Hong Kong and provide microbiome service for the health benefits of the general public
<b>HKITE</b>	Acts as a bridge to different I&T communities/ organizations, providing a unified platform for the explorers
<b>RegCourse</b>	An online platform for university students to share about their learning reflection and a caring community for students to help each other on coursework
<b>DecaSense</b>	Provides professional sports analysis tool like the Messi's performance data with low-cost wearables for the young footballers who prefer the more immersive and useable data for entertainment

# What do we offer: Infrastructure of Pi Centre

## Start-up Ecosystem of Pi Centre



# Pi Centre Start-up Ecosystem

- Graduate from Pi
- Funding
- Growth

Move to  
Cyberport/HKSTP/  
Angels/VCs

Growth

- Inspire
- Educate
- Validate

Value Creation

Idea  
(Bright  
Spark)

Kick Off

- Start
- Develop
- Launch

Products/ Services ready



We have a start-up curriculum with over 40 sessions of workshops, tutorials, lectures and sharing from experts and industrial practitioners.

# Associate Membership

Reviewed and due for renewal after 12 months

- Meeting facilities
- Idea exchange between TSSSU teams & Pi teams



# Pitching Tips for TSSSU Applicants when selected for Interview

Jonathan Chee

# What Your Pitch Deck Is For...

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The purpose: to open the Selection panel to your vision and get them excited to know more. The story is to get them engaged to start filling in the blanks for themselves.

Not to answer all possible questions, not to close immediate investment.

Enough information to grab their interest, but not too much as to overwhelm them or have your story lose clarity & focus.

Enough to get excited about, but leave them wanting more.

Able to stand on its own, without you presenting

Compelling Decks are concise, tell a story, are visual, 10-13 slides.

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# Common Deck Mistakes

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Too many slides, too much information

“Wordy slides”: To avoid → Guy Kawasaki’s 10/20/30 Rule of Power Point for slide design. 10 slides / 20 minutes to present the slides / 30 point font or greater

Too many product details, or too many financial details

Belittling competitors

False/silly assumptions you can’t back up or don’t have data on

False confidence or arrogance

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# Pitch Deck Outline

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- 1) Elevator Pitch
- 2) Momentum, Traction, Expertise: Your key numbers
- 3) Market Opportunity: Define market size & your customer base
- 4) Problem & Current Solutions: What need do you fill?  
Other solutions
- 5) Product or Service: Your solution
- 6) Business Model: Key Revenue Streams
- 7) Market Approach & Strategy: How you grow your business
- 8) Founding Team
- 9) Financials
- 10) Competition

Optional slides: Exit strategy, Product/Service Demo, etc..



# Vision

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A quick one-liner summary that combines your vision/product and the mission of your company

Keep it short and memorable

Try: making it relatable... as in “We are X for Y”

(“We are the Uber for Medical care”)

(“We are the Alibaba for financial products”)



# Interesting Points for the Panel to consider

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Show your timeline and milestones for the product or services till market entry or beyond.

Growth metrics are key at early stage if any?

Customer success stories and/or testimonials if any?



# Market Opportunity

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Define Your Market: What business/space you are in.

Total Market Size: Dollar Size, Your Place/Niche.

Customers: Clearly define exactly who you serve

Macro Trends & Insights



# The Problem

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Define the real problem/need you're solving, and for who.

# Current Solutions

Who else is already doing this, and how are they going about it and what are they not getting right or doing wrong?



# Product / Service

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Tell the story of your customer and how customers use/value your product or service

Images and visuals are better than lots of text: show don't tell



# Revenue Model

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Who is your primary customer & how do you make money?

What is the pricing / model?

Revenue and # of customers to date

Show basic math on revenues and conversion rates

Life-time value of an average Customer (How many months, how many dollars?)



# Marketing & Growth Strategy

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Where are your customers looking today and finding help?

How and where will you get in front of them?

How will you achieve your target growth rates?

What are the most important and unique channels and methods you will use to find and win customers?

How are you doing it differently than others in the space?

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# Team

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Highlight key team members and their prior positions, successes, domain expertise. If your team is incomplete, how and where can you find such team members to form the team able to execute the business plan (does not matter if you have an incomplete team)

Demonstrate relevant experience if possible.

Which roles or positions are the keys to success in your company/space?



# Financials

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Include 3-5 years of financial projections

Mention key & critical assumptions in your model of expenses, customer conversion, market penetration %

Highlight each of these Yearly for at least 3 years:

- Total Customers; Total Revenue; Total Expense
- EBITDA

# Competition

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Where do you exist in the larger overall Market Space?

What are your Advantages?

How is your place in the market unique to you, and the right one for your company growth and customers?

Who are the competitors, why have they succeeded, and how do you truly differentiate from them?